



The Federation of St. Edmund's and St. Patrick's RC Primary Schools



Computing Curriculum Map

	<u>Autumn 1</u> Computer systems and networks	<u>Autumn 2</u> Creating Media	<u>Spring 1</u> Programming A	<u>Spring 2</u> Data and information	<u>Summer 1</u> Creating media	<u>Summer 2</u> Programming B
EYFS	Awesome Autumn	Busy Bodies	Springtime	People who help us	Summer fun	Boats ahoy
Year 1	Technology around us	Digital painting	Moving a robot	Grouping data	Digital writing	Programming animations
Year 2	Information technology around us	Digital photography	Robot algorithms	Pictograms	Digital music	Programming quizzes
Year 3	Connecting Computers	Stop-frame animation	Sequencing Sounds	Branching databases	Desktop publishing	Events and actions in programs
Year 4	The Internet	Audio production	Repetition in shapes	Data logging	Photo editing	Repetition in games
Year 5	Systems and searching	Video production	Selection in physical computing	Flat-file databases	Introduction to vector graphics	Selection in quizzes
Year 6	Communication and collaboration	Web base creation	Variables in games	Spreadsheets	3D modelling	Sensing movement

